STEMpedia

Teacher Training Program: 3D Game Development with PictoBlox

🕐 4:00 - 5:30 PM IST
(UTC +5:30)

📅 16th January -
22nd January 2025

Register Now!

STEMpedia's **5 - Training Sessions** makes mastering game creation fun and accessible — no complex coding required! With **3D and XR Studio**, you'll explore the simplicity of game development while recreating childhood favorites. Learn **3D design, real-life physics, block coding, and animations** — all powered by PictoBlox.

Earn badges and certificates at training completion

Hands-on learning with 9 hours of live sessions
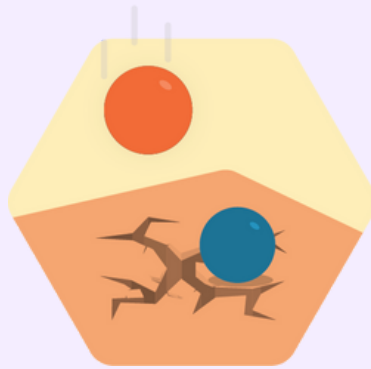
Create your first 3D game in just 5 sessions

Free access to LMS course
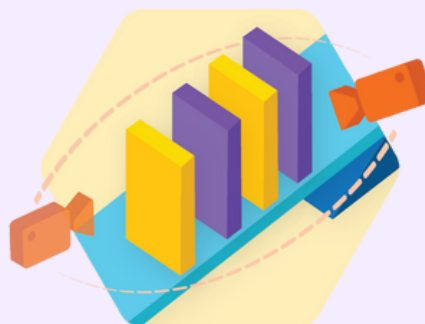
What will you Learn?

Rube Goldberg Machine
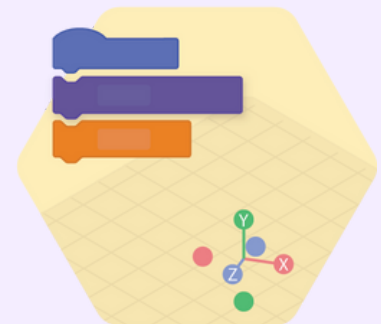

Physics Simulation

Car in the City

Duck Hunt Game

AR Camera Animation

Block Coding

Rewards for Creative Excellence!

Top performers will win exclusive **AI and Robotics Kits** to gain hands-on experience, develop future-ready skills, and bring innovation to life with technology. Don't miss your chance to win and innovate!

Who can join?

- Educators and Trainers Around the Globe
- STEM/Robotics Enthusiasts
- Game Development Hobbyists

Prerequisites

- A laptop/PC with Stable Internet Connection.
  - Minimum 4GB RAM and 4GB ROM
- The latest version of PictoBlox is installed on your device. You can download it from here
- Willingness to learn and innovate!

Important Links

- Registration Link :
  https://t.ly/3DGameDevelopmentReg
- Download PictoBlox:
  https://t.ly/DownloadPictoBlox3D&XR
- For Queries and Updates, join our WhatsApp Group :
  https://t.ly/TDP3DXRWhatsAppG
  Telegram Group :
  https://t.ly/TDP3DXRTelegramG

Register before 16th January 2025!