Activity Poster

Catch the Thief!

Things to Use







Let's Play!







Teacher's Handbook

Learning Objectives

- 1. **Numeracy:** Students will be able to count and press "Forward" four times to catch the thief.
- 2. Literacy: Recognize and say the word "Four" aloud.

Rhyme

Forward, forward, let's go fast, Catch the thief and make it last! Four steps forward, we're on our way, Justice wins at the end of the day!

Things to Use







Wizbot

Number Line Arena

Picture Cards – Chor and Police

Values

Problem Solving

Concept Explanation



Instructions

(Duration: 25 mins)

Step 1: Prepare

- Collect wizbot, activity cards, and the thief card.
- Set up a clear area to program and move wizbot.

Step 2: Discuss

- Explain the goal: code wizbot to catch the thief.
- Ask students how many steps are needed to reach the thief.



Step 3: Demonstrate.

- Show how to press "Forward" for four steps.
- Perform an example to reach the thief's location.

Step 4: Engage

- Let students program wizbot and count steps aloud.
- Encourage them to celebrate catching the thief!



